

Rev.Date: 06/14

City of New Brunswick Department of Engineering

Crane Permit H 14861

Tel # 732-745-5056 Fax # 732-565-7531

PERMIT # 50 83 DATE: 7 7 7 7 9

APPLICATION for

ORIGINAL

PLACEMENT OF CRANES

(Within Public Right-of-Way and Public or Private Property)
(Pursuant to Chapter 15.92)

(1 distant to Chapter 13.72)
THE CONTRACTOR MUST BE IN POSSESSION OF A PERMIT BEFORE STARTING CONSTRUCTION
APPLICANT'S BUSINESS NAME Vergena Crane Co. Inc
APPLICANT'S NAME Craig Whitman / Jason Whitman
APPLICANT'S MAILING 180 W. Forest Ave. Englewood W 07631 ADDRESS
TELEPHONE NUMBER (201) 945-7209 FAX (201) 541-9170
APPLICANT'S FEDERAL ID # OR SOCIAL SECURITY NUMBER
NAME OF CRANE COMPANY SUPPLYING CRANE Vergona Crane Co Inc.
CRANE COMPANY ADDRESS 180 W. Forest AVE ENglewood, NJ 07631
CRANE COMPANY TELEPHONE COMPANY (20) 945-7309 FAX (201) 541-9170
LENGTH OF CRANE: MAX OPERATING CRANE HEIGHT: LIFTING CAPACITY (Max) OPERATING RADIUS: TYPE OF CRANE: JOO FT. TONS OR LBS. FT. COOVERTIONS FT. FT. FT. FT. FT. FT. FT. FT
PURPOSE FOR CRANE: Trustall LG Panels for 88 Easter Ave Project.
LOCATION: NEAR COINER OF EASTON (ADDRESS FOR CRANE PLACEMENT) IN CITY RIGHT-OF-WAY ON PRIVATE PROPERTY
THIS CRANE WILL BE AT THE REFERENCE LOCATION: From Date Jan 2019 To 12/3:/19
□ ATTACH COPY OF STATE REGISTRATION FROM NJ DEPT OF LABOR □ INSURANCE CERTIFICATE ATTACHED
(Show location of crane, intersecting streets, north arrow, project location, etc.)
Street Name

Department and same must be submitted as part of this Permit Applicate Any person who shall violate any provision of the City Ordinance regard found in Chapter 15.32 (Section 15.32.010 through 15.32.080) of the Rebe a disorderly person and shall be liable for a fine not to exceed Five H imprisonment for a period not to exceed ten (10) days. Each day a viola constitute a separate violation.	Total - \$900
FOD CITY LICE ONLY	
FOR CITY USE ONLY	_
Check items submitted: Permit Fee Amount	er er Tone nas dinect w/ NistA
Application Approved Denied By: City Engineer	

Remarks by Engineer